



MINIROOS FOOTBALL

GUIDELINES FOR UNDER 10 & UNDER 11

BALL SIZE : 4:.

NUMBER OF PLAYERS : 9 (including a goalkeeper)

The interchange can be conducted while the game is in play and take place at the halfway mark. Players should not enter the field of play until the player being replaced has left the field of play.

PLAYERS EQUIPMENT

Players should not wear anything which is dangerous to another player. This includes jewellery and plaster/plastic casts. Boots or training shoes must be worn at all times. Shin pads, fully covered with socks, must be worn. Goalkeepers should wear a different colour shirt to their team.

DURATION OF GAME: 2 x 25 minute halves. Half time break of 5 minutes.

START and RESTART of PLAY AFTER A GOAL IS SCORED

Kick the ball (forward or back) to a team mate from the middle of the halfway line. All players must be inside their own half of the field. Opponents must be at least 5m from the ball until it is in play. A goal cannot be scored directly from the kick off as the ball must be touched by a team mate before a goal can be awarded.

BALL IN AND OUT OF PLAY

The ball is out of play when it has wholly crossed the back line or side line, or when play is stopped by the referee.

Ball over Side Line (Touch Line)

Throw in from behind the side line by a player of the team that did not last touch the ball. Opposition players should be 5m from the thrower until the ball is thrown into play.

The ball must be touched by another player before a goal can be scored.

Ball over Back Line after touching the defending team last

Corner kick. Opposition players should be at least 5 metres from the ball until the ball is kicked into play.

Ball over Back Line after touching the attacking team last

Goal kick from anywhere inside the penalty area.

Opposition players should be 15 metres from the goal line until the ball is kicked into play and outside the penalty area.

NO OFFSIDE

There is no offside.

Deliberately placing a player in an offside position is contrary to the spirit of the game and is to be discouraged.

METHODS OF SCORING

A goal is scored when the whole of the ball crosses the goal line and enters the goal. A goal can only be scored during general play; a goal cannot be scored directly from a kick-off or restart of play.

An own goal cannot be scored directly from any restart.

GOALKEEPERS

Keepers are allowed to handle the ball anywhere inside the penalty area. Keepers are not to 'drop kick' the ball from their hands. After a save or gathering the ball with the hands the keeper may throw, roll or place the ball on the floor and kick it into play.

Opposition players must move at least 5 metres outside the area to allow the keeper to throw, roll or place the ball and kick it into play. The ball is in play when it leaves the penalty area or the goalkeeper places it on the ground.

FOULS AND MISCONDUCT

These include:

- kicks or attempts to kick an opponent;
- trips or attempts to trip an opponent;
- jumps at an opponent;
- charges an opponent;
- strikes or attempts to strike an opponent;
- pushes an opponent;
- tackles an opponent from behind to gain possession of the ball;
- makes contact with an opponent before touching the ball;
- holds an opponent; spits at an opponent;
- deliberately handles the ball;
- plays in a dangerous manner; and
- impedes the progress of an opponent.

Generally at this age, fouls and misconduct are due to lack of co-ordination and are not deliberate. The referee should try to give advantage to the opposing team. Be fair and consistent to both teams.

FREE KICKS

All free kicks are indirect, that is the ball must touch another player before a goal can be scored. Opposing players must be at least 5 metres from the ball when the kick is taken.

NOTE: For deliberate or serious acts of handball or fouls and misconduct in the penalty area, a penalty kick is awarded from an 8m penalty mark with only a goalkeeper in position. All other players must be outside the penalty area and be at least 5m behind the penalty mark.

Should a player be penalised for any serious acts on the field of play, it would become the coach/managers duty to remove the player from the field and give instruction on how to improve and enhance that player's behaviour.

Free kicks awarded to the defending team inside their own penalty area will be taken from anywhere within the penalty area. Opponents must remain at least 5m outside the penalty area until the ball is in play. The ball is in play once it is kicked directly out of the penalty area.

INSTRUCTING REFEREES

The main roll of the referee is to control the game to insure it is played fluently, instruct and correct the players (with minimal whistle blowing) on how to behave and what the rules are, e.g. fouls, free kicks & throw in etc